# 7. STORAGE AND DISPOSAL

### 1. STORAGE OF MACHINE

## 1) BEFORE STORAGE

For the long-term storage of the machine, perform minimum mainte-nance and check to see if it works before storing it.

- 1. All parts should be cleaned and dried, and the machine should be stored in a dry indoor storage space. Never place the machine outside. If outdoor storage is absolutely necessary, place wood panels on the ground, place the machine on them and cover it with canvas, etc..
- 2. Replenish the fuel and oil fully and change oil before storage.
- 3. Apply a thin filmof grease on the metallic surface. (hydraulic piston rod)
- 4. Disconnect the battery terminals, cover the battery and store it separately from the machine.
- 5. If the surrounding temperature is at or below 0°C, make sure to check if anti-freeze is in the coolant.

#### 2) WHILE ON STORAGE

- 1. Run the machine once a month to prevent the oil fim from being removed.
- 2. Wipe the grease on the hydraulic piston rod before operating the implement.
- When running the machine to prevent rust while the machine is stored indoor, make sure to keep the storage space well ventilated, and to prevent gas pollution, open doors and windows.

#### 3) AFTER STORAGE

When taking out the machine after long-term storage, follow the procedures below.

- 1. Wipe the grease on the hydraulic piston rod.
- 2. Fill up the fuel and replenish fuel system.
- 3. Start and warm up the engine sufficiently, then check all parts thoroughly before use.

## 2. USAGE AND DISPOSAL

In order to protect the environment, use and dispose of the machine keeping the following in mind:

- 1. When changing the oil or coolant by yourself, be careful not to spill it and dispose used oil and coolant properly according to the applicable regulations.
- 2. Never leave or discard the expired machine or implement, but contact your local Hyundai Dealer to dispose it according to the regulations.
- 3. Avoid working under high load as it can cause excessive exhaust gas, which is harmful to the environment.